

LIESL TAN LIXIN (MS)

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3D ANIMATOR

Animation and Visual Effects graduate from the Academy of Art University with related work experience in San Francisco and Singapore seeks career opportunities in 3D Animation. Known to adapt easily in diverse work environments and consistently produces high quality results. Proficient in Maya, Motion Builder and Photoshop.

WORK EXPERIENCE

2K SPORTS - VISUAL CONCEPTS

2012 – 2014

Junior Animator

Novato, CA

- Titles: NBA 2K14, WWE 2K15
- Motion capture animation clean-up using Maya and Motion Builder respectively

JUNIOR GIANTS PROJECT

2011 – 2012

Character Animator

San Francisco, CA

- 3D short film collaboration in the Academy of Art University for the San Francisco Junior Giants baseball program
- Animated dialogue and reaction shots

MEDIAFREAKS PTE LTD

2008 – 2009

Computer Graphics Artist, Storyboard Artist

Singapore

- Storyboard Artist for "Sedo Dog" cartoon series
- Environment/Props Designer, 3D Modeler

FUSION 2008 OPENING CLIP: "What A Catch!"

2008

Lead Animator, Storyboard Artist, Character Designer

Singapore

- Collaborated in a 3D short film project for Nanyang Polytechnic's graduation show and received top prize for 3D Bites: Short Film Competition
- Awarded Bronze in The Crowbar Awards, category: Film – 3D Animation
- Screened in PISAF Festival, Korea
- Featured in the Singapore showcase of Animation Nation

ACADEMIC QUALIFICATIONS

ACADEMY OF ART UNIVERSITY

2009 – 2012

Bachelor of Fine Arts, Animation and Visual Effects

San Francisco, CA

- Emphasis in 3D Animation
- Pixar class Principles of Computer Animation (taught by Terry Song and Stephen Wong)

NANYANG POLYTECHNIC

2005 – 2008

Diploma with Merit, Digital Media Design

Singapore

- Emphasis in Digital Animation
- Lucasfilm Animation Singapore Award for outstanding project work (Animation)